

#### **Round-Robin Routing Policy:** Value Functions and Mean Performance with Job- and Server-specific Costs

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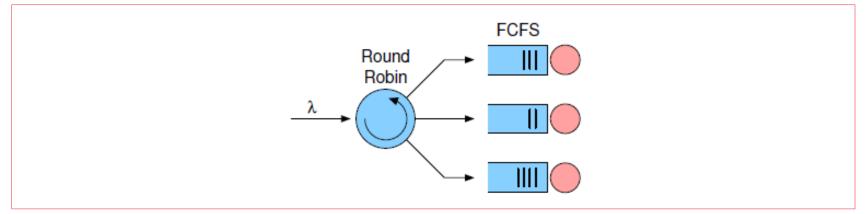
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#### Part I Dispatching problem

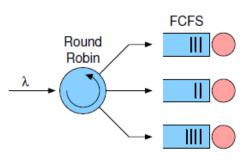


### **Dispatching problem**

- Dispatching = Task assignment = Routing
  - m parallel servers with their own queues
  - random job arrivals with random service requirements
  - dispatching decisions made upon the arrival time
  - minimize e.g. mean waiting/sojourn time or mean slowdown
  - ICT applications: web server farms, supercomputer grids, etc.

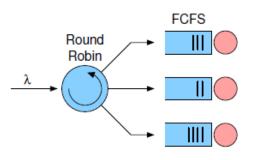


# **Round-Robin (RR) routing**



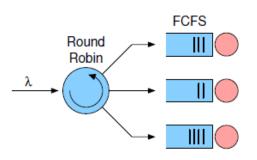
- RR assigns jobs to queues in the sequential order
  - (1, 2, ..., *m*, 1,2, ..., *m*, 1, 2, ...)
    - better than pure random dispatching when the servers are identical
    - optimal for identical servers
      when the service requirements are deterministic
      - in this case, RR is equal to JSQ and LWL
- With Poisson arrivals,
  - each queue is an  $Erl(m,\lambda)/G/1$  queue (but not independent)
- Our target:
  - to improve RR by utilizing size, cost and state information

#### **Cost structure**



- If job *j* is assigned to queue *k*, then
  - service fee of  $S_{jk}$  is paid (once)
  - holding costs are incurred with rate  $H_{ik}$  during the waiting time
  - service time  $X_{ik}$  may be queue-specific
- Vector triplets (X<sub>j</sub>, H<sub>j</sub>, S<sub>j</sub>) i.i.d.
  - but the components may depend on each other
- Examples:
  - If  $H_{jk} = 1 \& S_{jk} = 0$ , then the mean waiting time minimized - If  $H_{jk} = 1 \& S_{jk} = X_{jk}$ , then the mean sojourn time minimized - If  $H_{jk} = 1/X_{jk} \& S_{jk} = 1$ , then the mean slowdown minimized

# **First Policy Iteration (FPI)**



#### • Assume:

- Poisson arrivals, RR routing (as the basic policy to be improved) and FCFS scheduling (locally in each queue)
- First Policy Iteration (FPI) based on the MDP theory:
  - Determine the size-aware relative values for the parallel  $Erl(m,\lambda)/G/1$  queues
  - Evaluate the decision (to dispatch an arriving job to a queue) by utilizing these relative values
  - Dispatch the arriving job to the queue that minimizes the mean additional costs
- FPI-RR is a state-dependent dispatching policy
  - performs better than the original (state-independent) RR policy

#### Part II Erl(*m*,λ)/G/1 analysis: Value functions



# Value function related to service costs (1)

- Let *i* denote the current phase of the arrival process
- Definition 1:

The value function  $v_i$  gives the expected difference in the infinite horizon cumulative service costs between

- the system initially in state i and
- the system initially in equilibrium,

$$v_i = \lim_{t \to \infty} E[V_i(t) - r_s t]$$

Here r<sub>s</sub> denotes the average service cost rate:

$$r_s = \frac{\lambda E[S]}{m}$$

## Value function related to service costs (2)

- Assume:
  - Arrivals at the end of the final phase m
- Proposition 1:

$$v_i = \frac{2i - m - 1}{2m} E[S]$$

• Proof (ideas):

$$v_i = \frac{m - i + 1}{\lambda} (0 - r_s) + E[S] + v_1$$
  
 $\frac{1}{m} (v_1 + \dots + v_m) = 0$ 



# Value function related to virtual waiting costs (1)

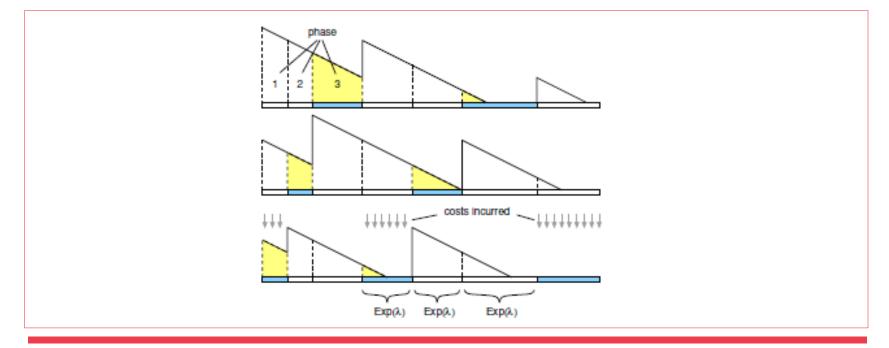
- Let *u* denote the current backlog of the queue
  - backlog = virtual waiting time = unfinished work (in time units)
- Definition 2:
  - The value function  $v_i(u)$  gives the expected difference in the infinite horizon cumulative virtual waiting costs btw
    - the system initially in state (i,u) and
    - the system initially in equilibrium,

$$v_i(u) = \lim_{t \to \infty} E[V_i(u,t) - r_b t]$$

• Here *r<sub>b</sub>* denotes the average virtual waiting cost rate

# Value function related to virtual waiting costs (2)

- Remark:
  - Virtual waiting cost rate is equal to the backlog whenever the arrival process is in the final phase *m* (otherwise cost rate is 0)





# Value function related to virtual waiting costs (3)

Proposition 2:

$$v_i'(u) = -r_b + \lambda(v_{i+1}(u) - v_i(u)), \quad i = 1, \dots, m-1$$
$$v_m'(u) = u - r_b + \lambda \int_0^\infty (v_1(u+x) - v_m(u)) dF(x)$$

- Remarks:
  - An efficient numerical method (based on Prop. 2) to determine the relative values  $v_i(u) - v_1(0)$  and the average cost rate  $r_b$ given in the paper
  - As a useful spinoff, the mean waiting time  $E[W] = m r_b$  in the original parallel queueing system becomes determined

### Part III Size-aware relative values for the original parallel queueing system with RR routing



#### State of the parallel queueing system

• Let z denote the current state of the queueing system,

$$\mathbf{z} = ((q_1, u_1), \dots, (q_m, u_m))$$

- Here q<sub>i</sub> refers to the queue currently in phase i and u<sub>i</sub> to its backlog
- Let v(z) denote the corresponding value function,

 $v(\mathbf{z}) = v_s(\mathbf{z}) + v_h(\mathbf{z})$ 

### Value function related to service costs

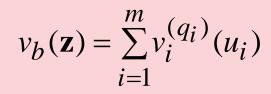
• Corollary 1:

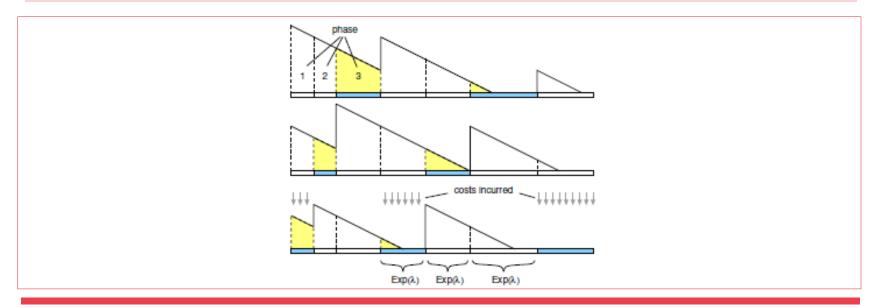
$$v_{s}(\mathbf{z}) = \frac{1}{2m} \sum_{i=1}^{m} (2i - m - 1) E[S^{(q_{i})}]$$



### Value function related to virtual waiting costs

• Corollary 2:





# Relative values related to (real) waiting costs

- Assume:
  - $-X_k \sim X$
  - $-H_k = 1$
- Proposition 4:

$$v_w(\mathbf{z}) - v_w(\mathbf{0}) = \lambda(v_b(\mathbf{z}) - v_b(\mathbf{0}))$$

• Proof (idea): PASTA

# Relative values related to holding costs

- Assume:
  - $-X_k \sim X$
  - $H_k \sim H$
- Corollary 5:

 $v_h(\mathbf{z}) - v_h(\mathbf{0}) = \lambda(v_b(\mathbf{z}) - v_b(\mathbf{0}))E[H]$ 

• Proof (idea):  $W_{jk}$  and  $H_{jk}$  independent for FCFS

#### Part IV FPI-RR dispatching policy



# **FPI-RR dispatching policy**

#### • Action a determines

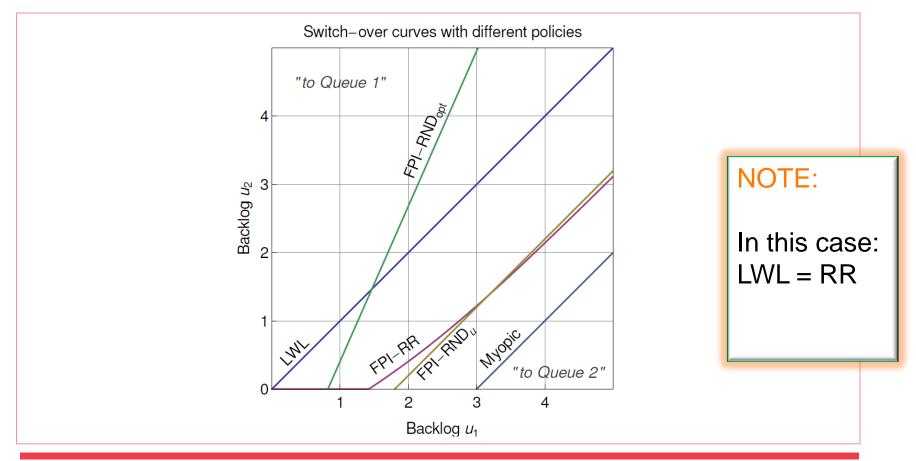
- the queue *k* to which the new job is assigned
- the phases of all queues
- In state z, FPI-RR assigns job *j* according to action *a*\*,

$$a^* = \arg\min_{a} \{s_{j,k(a)} + w_{k(a)}(\mathbf{z})h_{j,k(a)} + v(\mathbf{z} \oplus (a, x_{j,k(a)})) - v(\mathbf{z})\}$$
  
immediate costs future add. costs

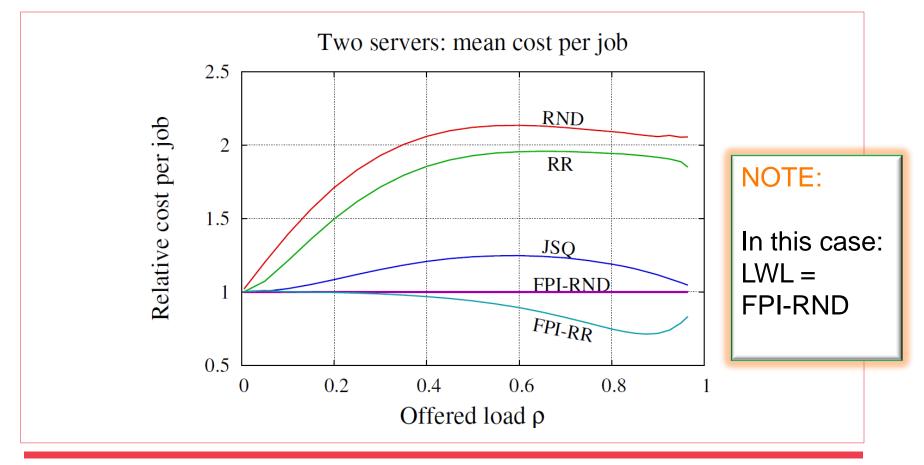
#### • Remark:

 FPI-RR is size- and cost-aware utilizing the exact information on the arriving job (x, h, s) and the state of the system (z)

# Dispatching policies for M/D/2 with $S_1 = 1$ , $S_2 = 4$ , H = 1, $\rho = 0.4$



# Mean holding costs for M/G/2 with S = 0 and H ~ Exp(1)



#### Summary

- Dispatching problem in parallel queues with job- and queue-specific service and holding costs
- Value functions characterized for the  $Erl(m,\lambda)/G/1$  queue
- Size-aware relative values determined for the original parallel queueing system with Poisson arrivals and RR routing
- FPI-RR dispatching policy derived to improve RR
- Results possible to be generalized to more complex (deterministic) routing patterns than RR

#### **The End**

