







- Optimal control of batch service queues
- Characterization of the output process for some fluid queues
- Blocking probabilities in dynamic multicast networks
- Other topics



## Batch service queue

- In an ordinary queue
  - customers are served individually
- In a batch service queue
  - customers are served in batches of varying size
- Additional parameter needed:
  - -Q = service capacity = max nr of customers served in a batch





# **Control problem**

## • Given

- arrival process A(t) and
- service times S<sub>n</sub>
- Determine
  - service epochs T<sub>n</sub>
  - service batches B<sub>n</sub>
- Operating policy  $\pi = ((T_n), (B_n))$ 
  - should be admissible
- Usual operating policy:
  - after a service completion, a new service is initiated as soon as

#### $X(t) \ge 1$

- a service batch includes as many customers as possible



# **Queueing models considered**

- M/G(Q)/1
  - Poisson arrivals
  - generally distributed IID service times
  - single server with service capacity Q
- M<sup>X</sup>/G(Q)/1
  - compound Poisson arrivals
  - generally distributed IID service times
  - single server with service capacity Q

# **Known results**

	<b>Infinite</b> service capacity Q = <sup>∞</sup>	Finite service capacity Q < <sup>∞</sup>
Linear holding costs z = h(x)	<b>Case A</b> : - Deb & Serfozo (1973) - Deb (1984)	Case B: - Deb & Serfozo (1973)
<b>General</b> holding costs z = h(x,w)	<b>Case C</b> : - Weiss (1979) - Weiss & Pliska (1982)	Case D

**Research** topics

Cases A and B: linear holding costs

- Deb & Serfozo (1973)
  - Poisson arrivals
  - average cost & discounted cost cases
- Deb (1984)
  - compound Poisson arrivals
  - discounted cost case only
- Result:
  - h(x) is "uniformly increasing"

=> a queue length threshold policy is optimal

• Note: Optimal threshold is always less or equal to Q

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Α	В





- Queue length threshold policy  $\pi_x$  with threshold x:
  - after a service completion, a new service is initiated as soon as

#### $X(t) \ge x$

- a service batch includes as many customers as possible
- Note: the usual operating policy =  $\pi_1$

В

Α

Research topics

Case C: general holding costs & infinite service capacity

- Weiss (1979),
   Weiss & Pliska (1982)
  - compound Poisson arrivals
  - average cost case only
- Result:
  - Z(t) is increasing (without limits when service is postponed forever)
    - => a cost rate threshold policy is optimal

С



- **Cost rate threshold policy**  $\pi(z)$  with threshold z:
  - after a service completion, a new service is initiated as soon as

### $Z(t) \ge z$

- a service batch includes as many customers as possible
  - infinite capacity => all waiting customers

С

Research topics

# New results

	<b>Infinite</b> service capacity Q = <sup>∞</sup>	Finite service capacity Q < <sup>∞</sup>
Linear	<b>Case A</b> :	<b>Case B</b> :
holding costs	- Deb & Serfozo (1973)	- Deb & Serfozo (1973)
z = h(x)	- Deb (1984)	- Deb (1984)
<b>General</b>	<b>Case C</b> :	<b>Case D</b> :
holding costs	- Weiss (1979)	- Aalto (1997) [1]
z = h(x,w)	- Weiss & Pliska (1982)	- Aalto (1998) [2]

Research topics





- Cost rate threshold Q-policy  $\pi_Q(z)$  with threshold z:
  - after a service completion, a new service is initiated as soon as

 $Z(t) \ge z$  or  $X(t) \ge Q$ 

- a service batch includes as many customers as possible
  - finite capacity => min{X(t),Q}



**Research** topics



- Aalto (1998) [2]
  - **compound** Poisson arrivals
  - discounted cost case only
- Result:
  - FIFO queueing discipline
  - consistent holding costs,
  - no serving costs included (K = c = 0) and
  - bounded arrival batches

#### => a general threshold Q-policy is optimal



 General threshold Q-policy π<sub>Q</sub>(z, ζ) with threshold z and (increasing) value function ζ:

#### - after a service completion, a new service is initiated as soon as

 $Z(t) + \zeta(X(t)) \ge z \quad \text{or} \quad X(t) \ge Q$ 

- a service batch includes as many customers as possible
  - finite capacity => min{X(t),Q}





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- On-off source with rate c<sub>0</sub>
  - Idle periods ~  $Exp(\lambda)$
  - Active periods ~ F(t)
- $c_0 \le c_1 \implies input = output$
- Assumption:

 $c_0 > c_1$ 

=> output looks like another on-off source (with rate  $c_1$ )

- Result:
  - active periods on the output line ~
     busy periods in M/G/1 queue with arrival rate (1 - c)λ and service time distribution function F(ct)

2

on

on

on

F(t

F(t)

off

C<sub>0</sub>

Fluid queue driven by multiple homogeneous on-off sources

• Assumption:

 $c_0 \ge c_1$ 

- => output looks like another on-off source (with rate  $c_1$ ) N
- Rubinovitch (1973): c<sub>0</sub> = c<sub>1</sub> =>
  - active periods on the output line ~
     busy periods in M/G/1 queue with arrival rate (N - 1)λ and service time distribution function F(t)
- Boxma & Dumas (1998), Aalto (1998) [4]:
  - active periods on the output line ~
     busy periods in M/G/1 queue with arrival rate (N - c)λ and service time distribution function F(ct)

Fluid queue driven by multiple heterogeneous on-off sources

• Assumption:

 $c_0^i \ge c_1$  for all *i* 

=> output looks like another on-off source (with rate c<sub>1</sub>)



• Kaspi & Rubinovitch (1975):  $c_0^i = c_1$  for all i =>

- characterization of the active periods on the output line by Laplace transforms
- Boxma & Dumas (1998), Aalto (1998) [4]:
  - characterization of the active periods on the output line by Laplace transforms



Fluid queue driven by multiple exponential on-off sources (2)

• Input rate is modulated by the following birth-death process J(t):



- In general, the ouput rate is modulated by a 3-dimensional Markov jump process (with an infinite state space)
- However, if  $c_0 > c_1$ , then the output looks like an on-off source and it is modulated by the following birth-death process:

$$0 \xrightarrow{N\lambda} 1 \xrightarrow{(N-c)\lambda} (N-c)\lambda \xrightarrow{(N-c)\lambda} 3 \xrightarrow{(N-c)\lambda} c\mu$$

- note that, the active periods of output line ~ busy periods in M/M/1 queue with parameters (N-c)  $\lambda$  and c $\mu$ 

Fluid queue driven by a Markov jump process (1)

• Input rate modulated by a (general) Markov jump process J(t)

 $r_0(t) = a(J(t))$ 

• Assumption 1:

 $a(j) \neq c_1$  for all j

- Assumption 2:
  - visits to underloaded  $(a(j) < c_1)$  and overloaded  $(a(j) > c_1)$  states constitute an alternating renewal process
- Aalto (1998) [3]:
  - characterization of the output rate process by constructing another Markov jump process, which modulates the output rate:

$$r_1(t) = d(\widetilde{J}(t))$$







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# Blocking probabilities in dynamic multicast networks

- Co-operation with Jorma Virtamo, Jouni Karvo and Olli Martikainen from Helsinki University of Technology
- Application:
  - TV or radio delivery via a telecommunication network
- Multicast communication can be implemented by
  - point-to-point connections,
  - static multicast connections, or
  - dynamic multicast connections

# **Point-to-point connections**

- Flexible but ...
- ... wasting resources



# **Static multicast connections**

- Saving resources but ...
- ... inflexible



# **Dynamic multicast connections**

- Flexible
- Saving resources







- Networks with
  - point-to-point or
  - static multicast connections
  - can be modelled as loss networks, but not a network with
    - dynamic multicast connections
- Thus, new methods are needed to calculate blocking probabilities in dynamic multicast networks

# **Different types of blocking**

- Call blocking
- $(b_{i}^{c} = 2/6 = 33\%)$
- Channel blocking  $(B_i^c = 2/3 = 67\%)$
- Time blocking

 $(B_{i}^{t} = 8/20 = 40\%)$ 



# Blocking in a single link

- Karvo, Virtamo, Aalto & Martikainen (1998a) BC'98:
  - method to calculate link occupancy distribution and different types of blocking probabilities in a single link with finite capacity
- Assumptions:
  - other links with infinite capacity
  - user populations in the leaves of the multicast tree subscribe to different channels i according to independent Poisson processes
  - channel subscription times (of user populations) generally distributed with channel-wise means
- Ideas:
  - active periods of channel i ~ busy periods in  $M/G/\infty$  queue
  - channel blocking as call blocking in a generalized Engset system
  - time blocking based on link occupancy distrib'n in an infinite system

# End-to-end blocking in a network

- Karvo, Virtamo, Aalto & Martikainen (1998b) submitted:
  - calculation of end-to end call blocking probabilities by applying the Reduced Load Approximation method
  - verification by simulations
- Results:
  - RLA seems to give an upper bound
  - results of approximations and simulations on the same scale
  - difference about 10 50 % (not totally satisfactory)

# Open problems Method to calculate the end-to-end call blocking probability exactly Improved simulations methods

• Improved approximation methods for the end-to-end blocking

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